Ahmadu Bello University, Zaria Department of Computer Science

2016/2017 First Semester Test 2 COSC 211 Object Oriented Programming I

Date: February 10, 2017 **Time Allowed**: 60 Minutes

Instructions: Attempt **Question 1** and any other two questions.

- 1. (20 marks). An arithmetic progression (AP) is a sequence of numbers such that the difference between any two consecutive terms is constant. For instance, the sequence 1,2,3,4,5,6,7,8,9,10... is an AP with first term 1, common difference 1 and number of terms 10. Also the sequence 5, 7, 9, 11, 13, 15 is an AP with first term 5, common difference of 2 and number of terms 6.
 - a. (7 marks). Create an AP class with three fields: first term of type double, common difference of type double and number of terms of type int. Your class should have the necessary getters and setters, and two constructors a no-args constructor and one that sets the values of the three fields.

Aliyu Garba & Sahalu Junaidu Page 1 of 4 February 10, 2017

b.	(9 marks). There should be a method that returns the sum of the AP (using a loop), and a method that returns the value of the n^{th} term. [The n^{th} term is given by a + $(n - 1)d$.]
۲	(4 marks). Write test code that will instantiate at least three objects from this class and demonstrate the use
0.	of its methods. In each case the values of the fields should be entered by the user from the keyboard.

2. (10 marks). Study the following code segment carefully and write down its output, if any.

```
String inputLine = "(2+5)/(10-1)";
StringTokenizer tokenizer = new StringTokenizer(inputLine,"+-/",true);
while(tokenizer.hasMoreTokens())
    System.out.println(tokenizer.nextToken());
```

- 3. (10 marks). Answer both the following questions
 - a. (5 marks) Study the following code segment and write down its output.

```
Code segment

for(i=0; i<7; ++i){
   for (j=0;j<i; ++j)
        System.out.println(i*j);
}</pre>
```

b. (5 marks). Write Java statement(s) to create an object of the ShoppingBasket class below:

```
public class ShoppingBasket {
   private ShoppingBasket sb;
   private double unitPrice;
   private int quantity;
   public ShoppingBasket(ShoppingBasket s, double p, int q) {
     sb = s;
     unitPrice = p;
     quantity = q;
   }
   // code hidden for brevity ...
}
```

4.	(10 marks). Create a one-dimensional array of 1000 objects of the AP class in Question 1. in the array with AP objects.	Initialize the even entries